

Reception Music Overview

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Songs	<ul style="list-style-type: none"> • Pat-a-cake • 1, 2, 3, 4, 5, Once I Caught a Fish Alive • This Old Man • Five Little Ducks • Name Song • Things For Fingers 	<ul style="list-style-type: none"> • I'm A Little Teapot • The Grand Old Duke Of York • Ring O' Roses • Hickory Dickory Dock • The ABC Song 	<ul style="list-style-type: none"> • Wind The Bobbin Up • Rock-a-bye Baby • Five Little Monkeys Jumping On The Bed • Twinkle Twinkle • If You're Happy And You Know It • Head, Shoulders, Knees And Toes 	<ul style="list-style-type: none"> • Old Macdonald • Incy Wincy Spider • Baa Baa Black Sheep • Row, Row, Row Your Boat • The Wheels On The Bus • The Hokey Cokey 	<ul style="list-style-type: none"> • Big Bear Funk 	<ul style="list-style-type: none"> • Big Bear Funk • Baa Baa Black Sheep • Twinkle Twinkle • Incy Wincy Spider • Rock-a-bye Baby • Row, Row, Row Your Boat

Musical learning

- Listening and responding to different styles of music
- Embedding foundations of the interrelated dimensions of music
- Learning to sing or sing along with nursery rhymes and action songs
- Improvising leading to playing classroom instruments
- Share and perform the learning that has taken place

Listening and responding

Knowledge	Skills
<ul style="list-style-type: none"> • To know twenty nursery rhymes off by heart • To know the stories of some of the nursery rhymes 	<ul style="list-style-type: none"> • To learn that music can touch your feelings • To enjoy moving to music by dancing, marching, being animals or Pop stars

Explore and create (musical activities)

Knowledge	Skills
<ul style="list-style-type: none"> • To know that we can move with the pulse of the music • To know that the words of songs can tell stories and paint pictures. 	<p>There are progressive Music Activities within each unit that embed pulse, rhythm and pitch. Children listen to and work with the Games Track to complete the following in relation to the main song:</p> <ul style="list-style-type: none"> • Activity A Games Track: Find the pulse by copying a character in a nursery rhyme, imagining a similar character or object and finding different ways to keep the pulse. • Activity B Copycat Rhythm: Copy basic rhythm patterns of single words, building to short phrases from the song/s. • Activity C High and Low: Explore high and low using voices and sounds of characters in the songs. Listen to high-pitched and low-pitched sounds on a glockenspiel. • Activity D Create Your Own Sounds: Invent a pattern using one pitched note, keep the pulse throughout with a single note and begin to create simple 2-note patterns to accompany the song. • Extension Activity: Adding a 2-note melody to the rhythm of the words. Playing with two pitched notes to invent musical patterns

Singing

Knowledge	Skills
<ul style="list-style-type: none"> • To sing or rap nursery rhymes and simple songs from memory. • To know that songs have sections. 	<ul style="list-style-type: none"> • To sing along with a pre-recorded song and add actions. • To sing along with the backing track.

Sharing and performing

Knowledge	Skills
<ul style="list-style-type: none"> • To know a performance is sharing music. 	<ul style="list-style-type: none"> • To perform any of the nursery rhymes by singing and adding actions or dance. • To perform any nursery rhymes or songs adding a simple instrumental part. • To record the performance to talk about