

Audley Infant School - EYFS PE Curriculum Map (New EYFS Framework)

	<u>Autumn 1</u>	<u>Autumn 2</u>	<u>Spring 1</u>	<u>Spring 2</u>	<u>Summer 1</u>	<u>Summer 2</u>
Topic Area/ Progressions	Baseline Assessments of motor skills – Coach Ben.	Fundamentals Lancs Scheme Magical Theme Prog 1-6	Dance – Space See Plans	Fundamentals Lancs Scheme Castle Theme Prog 1-6	Dance – Seasons See Plans	Ball Games See Plans
Intent	<p>Assessment of basic gross motor skills:</p> <ul style="list-style-type: none"> Lift their head while lying on their front. Push their chest up with straight arms. Roll over: from front to back, then back to front. Sit without support. Begin to crawl in different ways and directions. Pull themselves upright and bouncing in preparation for walking. Walk, run, jump and climb – and start to use the stairs independently Clap and stamp to music 	<ul style="list-style-type: none"> Go up steps and stairs, or climb up apparatus, using alternate feet. Begin to walk independently – choosing appropriate props to support at first. Walk, run, jump and climb – and start to use the stairs independently Enjoy moving when outdoors and inside. 	<ul style="list-style-type: none"> Increasingly able to use and remember sequences and patterns of movements which are related to music and rhythm. Clap and stamp to music. Progress towards a more fluent style of moving, with developing control and grace. 	<ul style="list-style-type: none"> Gradually gain control of their whole body through continual practice of large movements, such as waving, kicking, rolling, crawling and walking. Continue to develop their movement, balancing, riding (scooters, trikes and bikes) and ball skills Start taking part in some group activities which they make up for themselves, or in teams. Enjoy starting to kick, throw and catch balls. 	<ul style="list-style-type: none"> Develop the overall body strength, co-ordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines including dance. Combine different movements with ease and fluency. 	<ul style="list-style-type: none"> Develop the overall body strength, co-ordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines including sport. Demonstrate strength, balance and coordination when playing. Further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting, and aiming. Develop confidence, competence, precision and accuracy when engaging in activities that involve a ball.
Topic Area/ Progressions	Baseline Assessments of motor skills – Coach Ben.	Fundamentals Lancs Scheme Adventureland Theme Prog 1-6	Fundamentals Lancs Scheme Travel Theme Prog 1-6	Fundamentals Lancs Scheme Storyland Theme Prog 1-6	Athletics Sports day preparation	Baseline Assessments of motor skills – Coach Ben.
Intent	<p>As Above</p> <p style="color: blue;">Children lacking with their gross motor skills will be selected for the intervention group with Coach Ben for the rest of the Autumn Term.</p>	<ul style="list-style-type: none"> Go up steps and stairs, or climb up apparatus, using alternate feet. Match their developing Begin to walk independently – choosing appropriate props to support at first. Walk, run, jump and climb – and start to use the stairs independently Enjoy moving when outdoors and inside. 	<ul style="list-style-type: none"> Match their developing physical skills to tasks and activities in the setting. For example, they decide whether to crawl, walk or run across a plank, depending on its length and width. Skip, hop, stand on one leg and hold a pose for a game like musical statues. Revise and refine the fundamental movement skills they have already 	<ul style="list-style-type: none"> Progress towards a more fluent style of moving, with developing control and grace. Develop the overall body strength, co-ordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines including gymnastics. Use their core muscle strength to achieve a good 	<ul style="list-style-type: none"> Develop overall body-strength, balance, co-ordination and agility Negotiate space and obstacles safely, with consideration for themselves and others. Confidently and safely use a range of large and small 	<p>Assessment of basic gross motor skills:</p> <ul style="list-style-type: none"> Negotiate space and obstacles safely, with consideration for themselves and others. Demonstrate strength, balance and coordination when playing. Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.

			<p>acquired: - rolling - walking - running - skipping - crawling - jumping - hopping - climbing</p> <ul style="list-style-type: none">•	<p>posture when sitting at a table or sitting on the floor</p> <ul style="list-style-type: none">• Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.• Combine different movements with ease and fluency.• Confidently and safely use a range of large and small apparatus indoors and outside, alone and in a group.• Develop overall body-strength, balance, co-ordination and agility	<p>apparatus indoors and outside, alone and in a group.</p> <ul style="list-style-type: none">• Develop overall body-strength, balance, co-ordination and agility.	
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Year 1 PE Curriculum Map

	<u>Autumn 1</u>	<u>Autumn 2</u>	<u>Spring 1</u>	<u>Spring 2</u>	<u>Summer 1</u>	<u>Summer 2</u>
Topic Area/ Progressions	Baseline Lancs Scheme Lost and Found Prog 1-4	Dance – Penguins See Plans	Gymnastics Lancs Scheme Gymnastics Prog 4-6	Dance – Toy Story See Plans	Athletics Lancs Scheme Honey Pot Prog 1-6	Cricket See Plans
Intent	<ul style="list-style-type: none"> Assessment of fundamental skills such as: hopping, jumping, underhand throwing, running, skipping, overhand throwing, catching, bouncing, rolling and kicking. 	<ul style="list-style-type: none"> Moves to music. Copies dance moves. Performs own dance moves. Makes up a short dance. Moves safely in a space. 	<ul style="list-style-type: none"> Link basic movements together. Copies sequences and repeats them. 	<ul style="list-style-type: none"> Moves to music. Copies dance moves. Performs own dance moves. Makes up a short dance. Moves safely in a space. 	<ul style="list-style-type: none"> Runs at different speeds. Jumps from a standing position. Throws an object with one hand. Recognises changes in the body during exercise Can move with control and care. Can copy actions and skills. 	<ul style="list-style-type: none"> Hits a ball with a bat. Moves and stops safely. Throw underarm with some accuracy.
Topic Area/ Progressions	Gymnastics Lancs Scheme Gymnastics Prog 1-3	Fundamentals Lancs Scheme Rolling a ball Prog 1-6	Fundamentals Lancs Scheme Underarm Throw Prog 1-6	Fundamentals Lancs Scheme Overarm Throw Prog 1-6	Team Games Lancs Scheme Catching/Striking with Hand Prog 1-6	Gymnastics Lancs Scheme Gymnastics Prog 7-10
Intent	<ul style="list-style-type: none"> Rolls, curls, travels and balances in different ways. Link basic movements together. 	<ul style="list-style-type: none"> Explore & develop the skill of rolling different equipment. Moves and stops safely. 	<ul style="list-style-type: none"> Throw underarm with some accuracy. Throws and catches with both hands. Develop the skill of dodging. Apply simple tactics in a game. 	<ul style="list-style-type: none"> Throws and catches with both hands. Throw overarm with some accuracy. 	<ul style="list-style-type: none"> Throws and kicks in different ways. Hits a ball with a bat. Moves and stops safely. 	<ul style="list-style-type: none"> Link basic movements together. Copies sequences and repeats them. Controls their body when travelling and balancing.

Year 2 PE Curriculum Map

	<u>Autumn 1</u>	<u>Autumn 2</u>	<u>Spring 1</u>	<u>Spring 2</u>	<u>Summer 1</u>	<u>Summer 2</u>
Topic Area/ Progressions	Gymnastics Lancs Scheme Gymnastics Prog 1-3	Dance – Fire of London See Plans	Gymnastics Lancs Scheme Gymnastics Prog 4-6	Dance – Dinosaurs See Plans	Athletics Lancs Scheme Prog 1-6	Hockey See Plans
Intent	<ul style="list-style-type: none"> Develop travelling, jumping and balancing using different shapes Develop travelling, jumping and balancing using different body parts. Thinks of more than one way to create a sequence which follows some rules. Works on own and with a partner. 	<ul style="list-style-type: none"> Changes rhythm, speed, level and direction in their dance. Dances with control and co-ordination. Makes a sequence by linking sections together. Uses dance to show a mood or feeling. 	<ul style="list-style-type: none"> Plans and performs a sequence of movements. Improves their sequence based on feedback. Thinks of more than one way to create a sequence which follows some rules. Works on own and with a partner. 	<ul style="list-style-type: none"> Changes rhythm, speed, level and direction in their dance. Dances with control and co-ordination. Makes a sequence by linking sections together. Uses dance to show a mood or feeling. 	<ul style="list-style-type: none"> Changes speed and direction whilst running. Jumps accurately from a standing position. Throws a variety of objects with one hand. Throw overarm for distance accurately. Explore a push throw. Recognises a change in temperature and heart rate during exercise. 	<ul style="list-style-type: none"> Decides the best space to be in during a game. Uses a tactic in a game. Follows game rules. Uses hitting, in a game.
Topic Area/ Progressions	Fundamentals Lancs Scheme Piggy in the Middle Prog 1-3	Fundamentals Lancs Scheme Piggy in the Middle Prog 4-6	Team Games Lancs Scheme Net/Wall Prog 1-3	Team Games Lancs Scheme Net/Wall Prog 4-6	Team Games Lancs Scheme Striking & Fielding Prog 1-3 (Rounders)	Team Games Lancs Scheme Striking & Fielding Prog 4-6 (Rounders)
Intent	<ul style="list-style-type: none"> Throws a variety of objects with one hand. Develop underarm throwing Changes speed and direction whilst running. Recognises a change in temperature and heart rate during exercise. 	<ul style="list-style-type: none"> Uses a tactic in a game. Throws a variety of objects with one hand. Develop underarm throwing Changes speed and direction whilst running. 	<ul style="list-style-type: none"> Develop underarm throwing Uses hitting, kicking, rolling or bouncing in a game. Develop catching techniques using one and two hands. 	<ul style="list-style-type: none"> Develop underarm throwing Uses hitting, kicking, rolling or bouncing in a game. Develop catching techniques using one and two hands. Uses a tactic in a game. Follows game rules. 	<ul style="list-style-type: none"> Throw overarm for distance accurately. Uses hitting, kicking, rolling or bouncing in a game. Decides the best space to be in during a game. Uses a tactic in a game. Follows game rules. 	<ul style="list-style-type: none"> Uses hitting, kicking, rolling in a game. Decides the best space to be in during a game. Uses a tactic in a game. Follows game rules.